

# Snake: a Stochastic Proximal Gradient Algorithm for Regularized Problems over Large Graphs

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# Proximal Gradient algorithm

**General Problem:**

$$\min_{x \in X} F(x) + R(x)$$

with  $F; R$  convex over  $X$ , Euclidean space.

If  $F$  smooth and  $R$  non smooth, Proximal Gradient algorithm:

$$x_{n+1} = \text{prox}_R(x_n - \gamma \nabla F(x_n))$$

where  $\gamma > 0$  and the **proximity operator**

$$\text{prox}_R(x) = \arg \min_{y \in X} \frac{1}{2} \|x - y\|^2 + R(y):$$

# Proximal Stochastic Gradient algorithm

In ML,  $r F$  is often intractable.

**Proximal Stochastic Gradient algorithm** [Atchadé *et al.*'16] :

$$x_{n+1} = \text{prox}_{R}(x_n - \gamma_n \nabla_x f(x_n; \xi_{n+1}))$$

with

- |  $(\xi_n)$  iid
- |  $E(f(x; \cdot)) = F(x)$

**Theorem** [Atchadé *et al.*'16] : If  $\sum \gamma_n < \infty$ , then  $x_n \xrightarrow{\text{a.s.}} x^*$  where  $x^* \in \arg \min_X F + R$  a.s.

## Constant step - Nonconvex analogous

Let  $Z = \{x \in E; 0 \leq r F(x) + \alpha R(x)g\}$ .

Theorem [BHS'16] : If  $\alpha$  is constant and  $f(\cdot)$  is not convex but  $f(\cdot); R$  satisfy the Proximal-P-L condition, then,

$$\limsup_{n \rightarrow \infty} \frac{1}{n} \sum_{k=1}^n \mathbb{P}(d(x_k; Z) > \epsilon) \rightarrow 0:$$

# Stochastic Proximal Gradient algorithm

What if both  $\text{prox}_R$  and  $\nabla F$  are intractable?

**Stochastic Proximal Gradient algorithm** [BH'16] :

$$x_{n+1} = \text{prox}_{r(x; x_{n+1})}(x_n - \eta \nabla_x f(x_n; x_{n+1}))$$

with

- |  $(x_n)$  iid
- |  $\mathbb{E}(f(x; \cdot)) = F(x)$
- |  $\mathbb{E}(r(x; \cdot)) = R(x)$ :

**Theorem** [BH'16] : If  $\eta \neq 0$ ,  $x_n \rightarrow x^*$  where  $x^* \in \arg \min_X F + R$  a.s.

## Constant step analogous

Theorem [BHS'17] : If  $n$  is constant, then

$$\limsup_{n \rightarrow \infty} \frac{1}{n} \sum_{k=1}^n \mathbb{P}(d(x_k; \arg \min_X F + R) > \epsilon) \leq \epsilon$$

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# Problem Statement

Consider

- | An undirected graph  $G = (V; E)$
- | A vector of parameters over the nodes  $x \in \mathbb{R}^V$
- | The **Total Variation** (TV) regularization over  $G$

$$\text{TV}(x; G) = \sum_{(i,j) \in E} |x(i) - x(j)|$$

Our problem:

$$\min_{x \in \mathbb{R}^V} F(x) + \text{TV}(x; G) \quad (1)$$

with  $F : \mathbb{R}^V \rightarrow \mathbb{R}$  convex, smooth.

# Example: Trend Filtering on Graphs [Wang *et al.*'16]

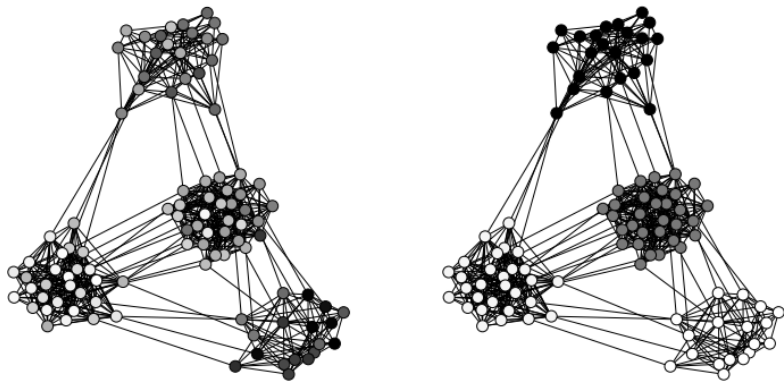


Figure 1:  $\min_{x \in \mathbb{R}^V} \frac{1}{2} kx - yk^2 + \text{TV}(x; G)$

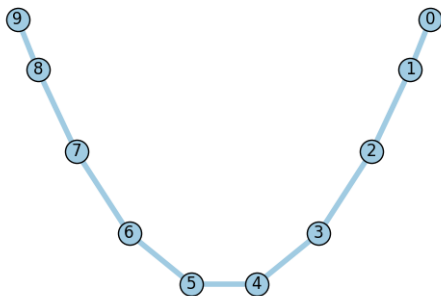
# Problem Statement

Proximal Gradient algorithm

$$x_{n+1} = \text{prox}_{\text{TV}(\cdot; G)}(x_n - r F(x_n))$$

The computation of  $\text{prox}_{\text{TV}(\cdot; G)}(y)$  is

- | Fast when the graph  $G$  is a path graph : **Taut String algorithm** [Condat'13],[Johnson'13],[Barbero and Sra'14].



- | Difficult over general large graphs

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# Sampling Random Walks

Let  $L \geq 1$ .

Let  $\gamma$  is a stationary simple random walk over  $G$  with length  $L + 1$

$$\mathbb{E} (\text{TV}(x; \gamma)) = \frac{jEj}{L} \text{TV}(x; G):$$

Our problem is equivalent to

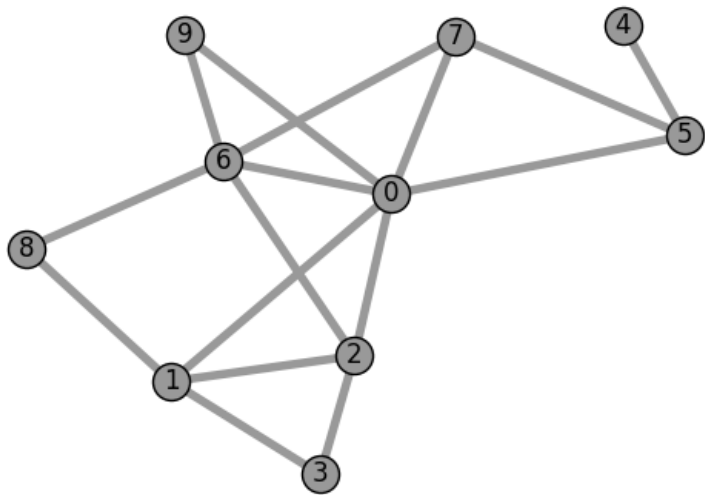
$$\min_{x \in \mathbb{R}^V} LF(x) + jEj \mathbb{E} (\text{TV}(x; \gamma)):$$

**Stochastic Proximal Gradient algorithm:**

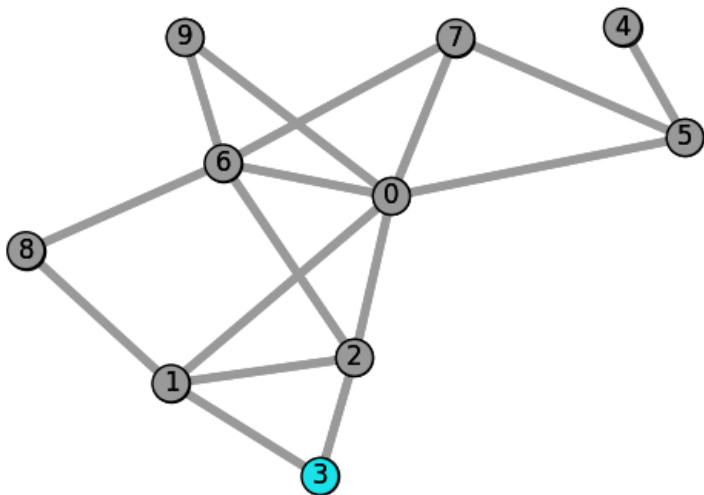
Sample the Stationary Random Walk  $\gamma_{n+1}$  with length  $L + 1$

$$x_{n+1} = \text{prox}_{\frac{jEj}{L} \text{TV}(\cdot; \gamma_{n+1})} (x_n - \frac{jEj}{L} \nabla F(x_n))$$

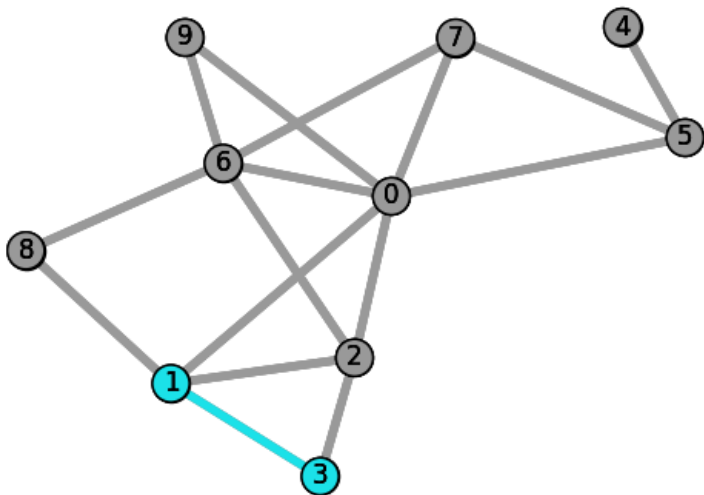
## Example : The Graph $G$



## Example : Sampling the Random Walk $n_{+1}$

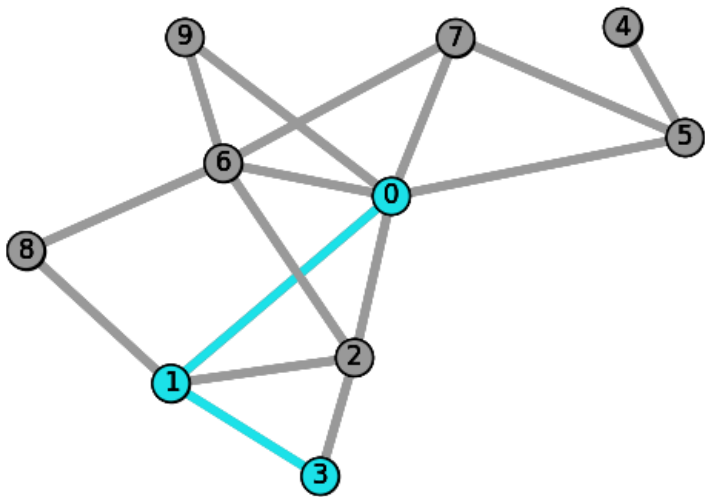


## Example : Sampling the Random Walk $n_{+1}$

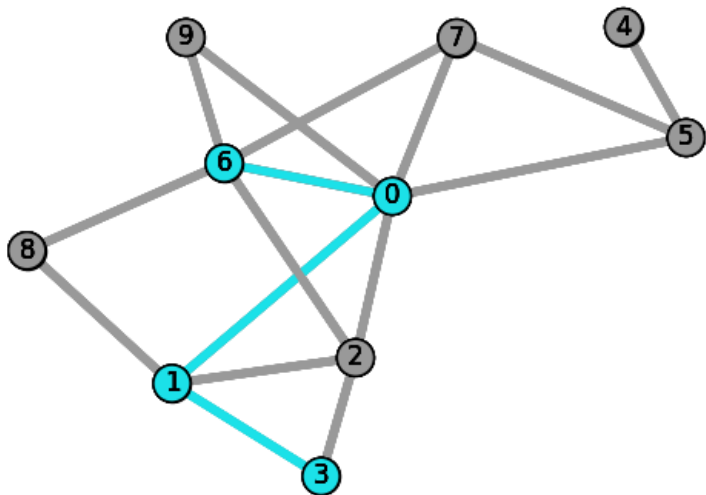




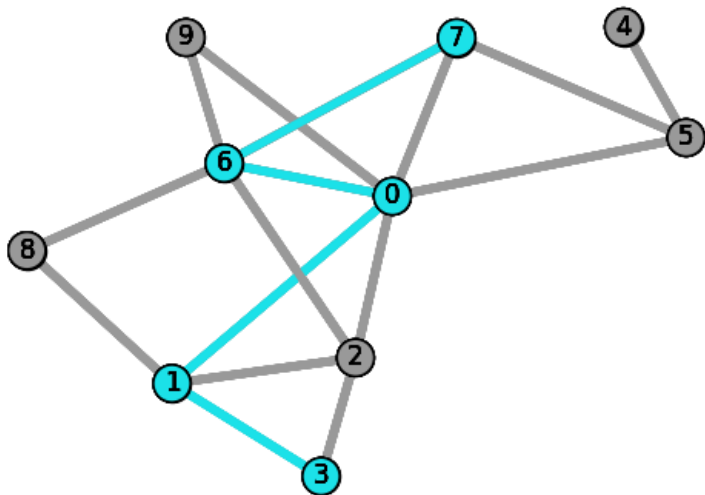
# Example : Sampling the Random Walk $n_{+1}$



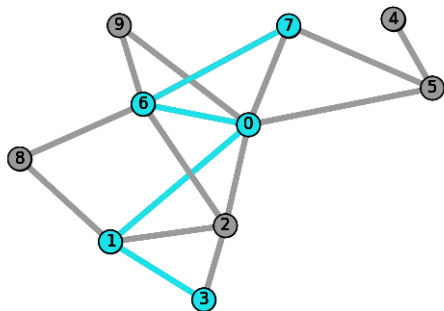
# Example : Sampling the Random Walk $n_{+1}$



# Example : Sampling the Random Walk $n_{+1}$



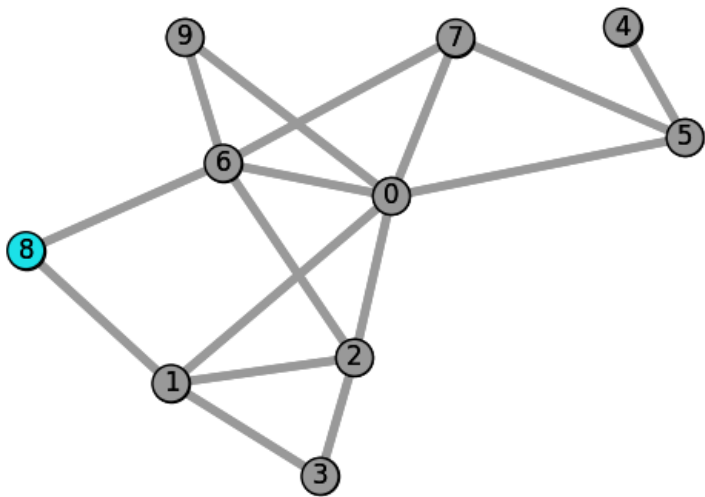
## Example : Stochastic Proximal Gradient step



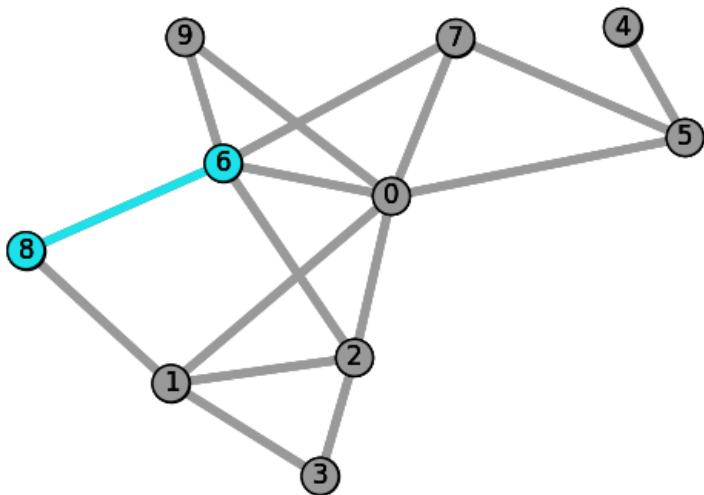
$$\text{TV}(x; n_{+1}) = jx(3) \quad x(1)j + jx(1) \quad x(0)j + jx(0) \quad x(6)j + jx(6) \quad x(7)j$$

$$x_{n+1} = \text{prox}_{n_j E_j \text{TV}(\cdot; n_{+1})} (x_n \quad n L r F(x_n))$$

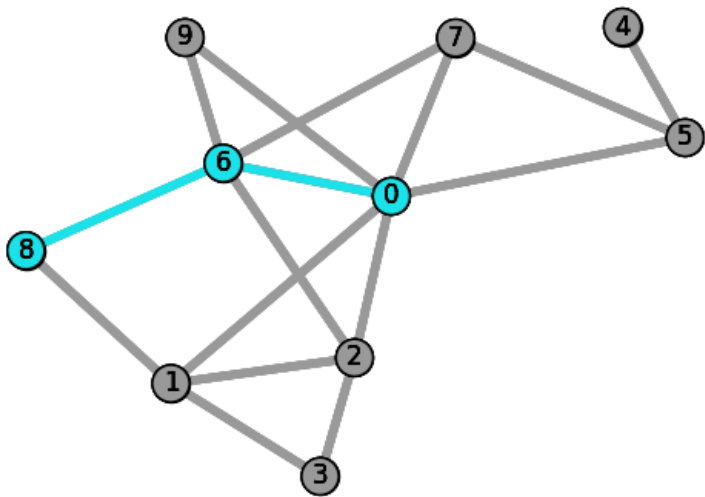
## Example : Sampling the Random Walk $n_{+2}$



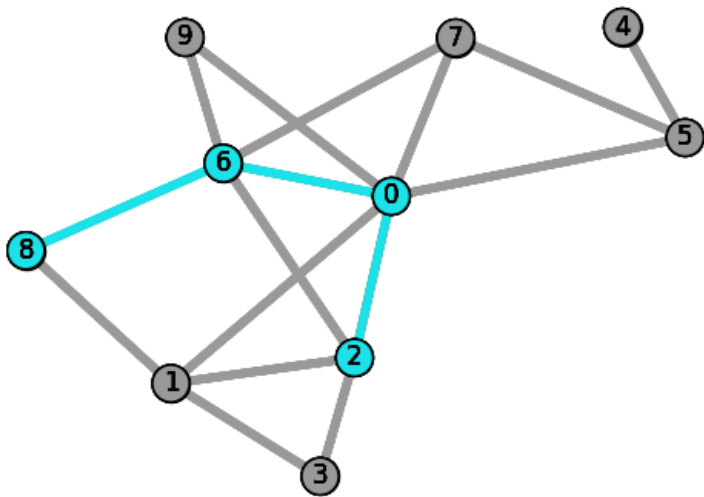
## Example : Sampling the Random Walk $n_{+2}$



# Example : Sampling the Random Walk $n+2$

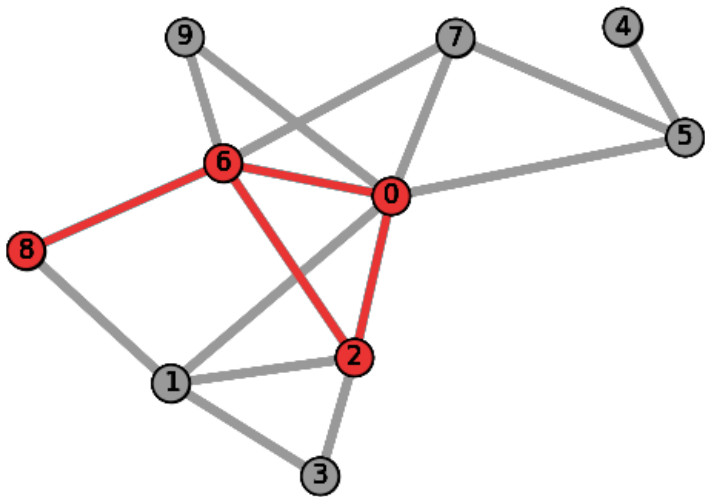


# Example : Sampling the Random Walk $n+2$

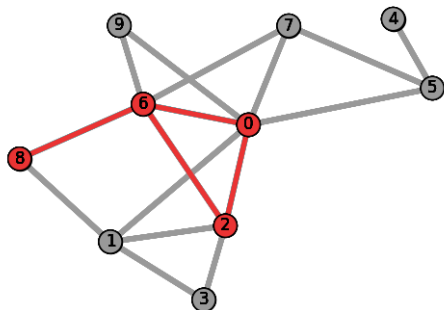




## Example : Loop



## Example : Stochastic Proximal Gradient step



$$\text{TV}(x; n_{+2}) = jx(8) \ x(6)j + jx(6) \ x(0)j + jx(0) \ x(2)j + jx(2) \ x(6)j$$

$$x_{n+2} = \text{prox}_{n+1} jE_j \text{TV}(\cdot; n_{+2})(x_{n+1} \quad n_{+1} Lr F(x_{n+1}))$$

**Problem :**  $n_{+2}$  is not a path graph

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## Snake algorithm

Let  $\{x_t\}_{t=0}^L$  be a stationary simple random walk over  $G$  with length  $L + 1$

$$\mathbb{E}(\text{TV}(x; \cdot)) = \frac{\sum_{j \in E} \mathbb{E} x_j}{L} \text{TV}(x; G):$$

Our problem is equivalent to

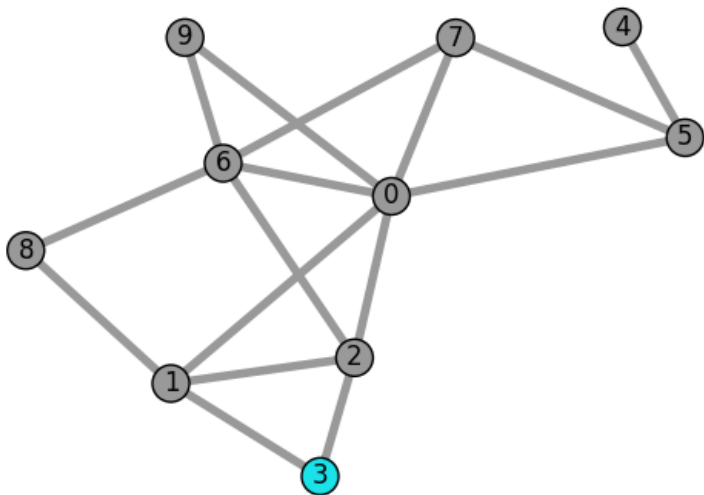
$$\min_{x \in \mathbb{R}^V} LF(x) + \sum_{j \in E} \mathbb{E}(\text{TV}(x; \cdot)):$$

**Snake algorithm:**

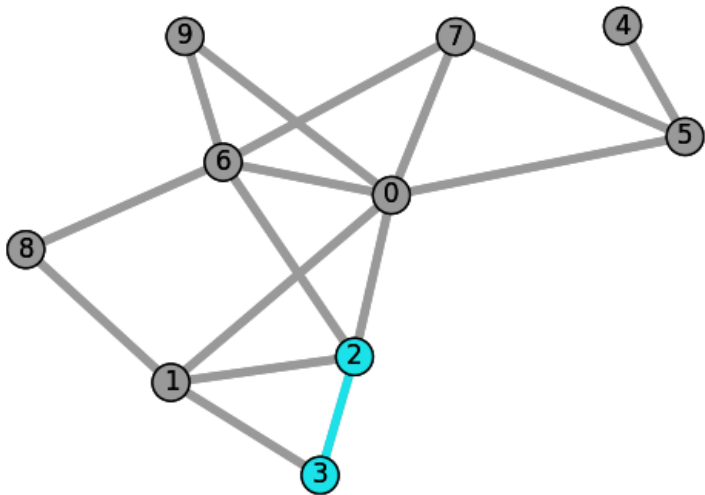
Sample the Stationary Random Walk  $\{x_t\}_{t=0}^{n+1}$  **until Loop**

$$x_{n+1} = \text{prox}_{\sum_{j \in E} \text{TV}(\cdot; x_{n+1})} (x_n - \eta L(x_{n+1}) \nabla F(x_n))$$

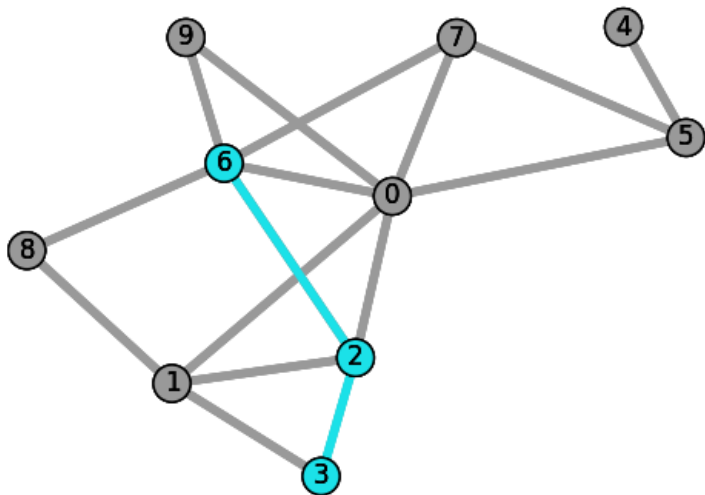
## Example : Snake



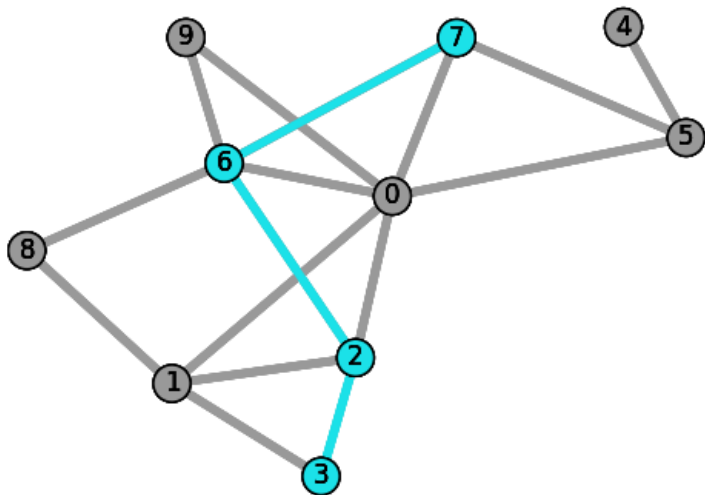
## Example : Snake



## Example : Snake

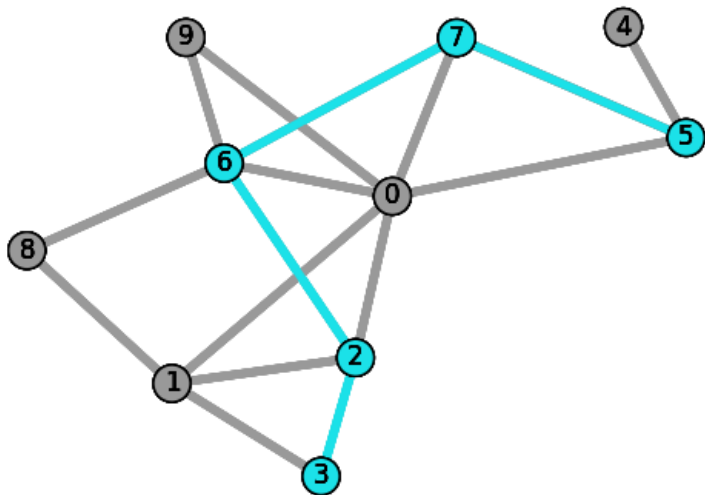


## Example : Snake

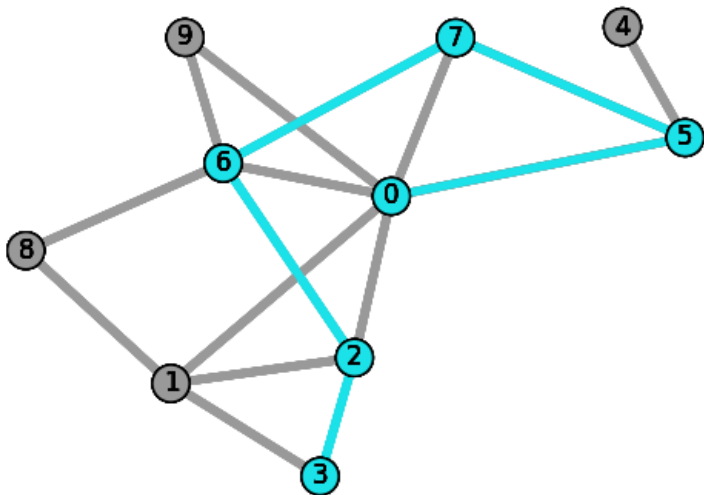




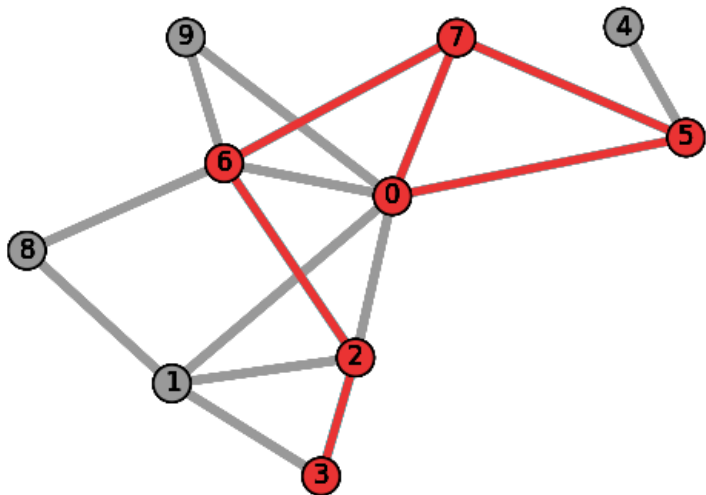
## Example : Snake



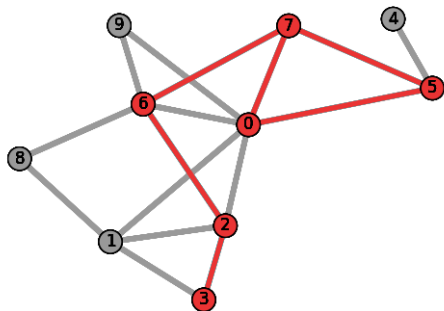
## Example : Snake



## Example : Snake



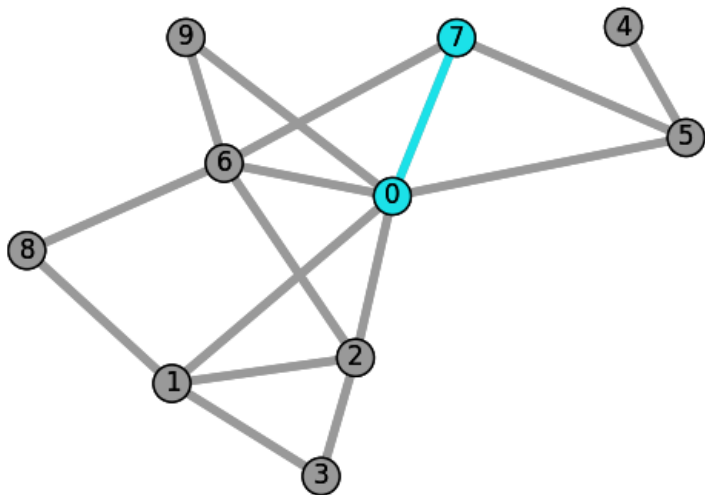
## Example : Snake



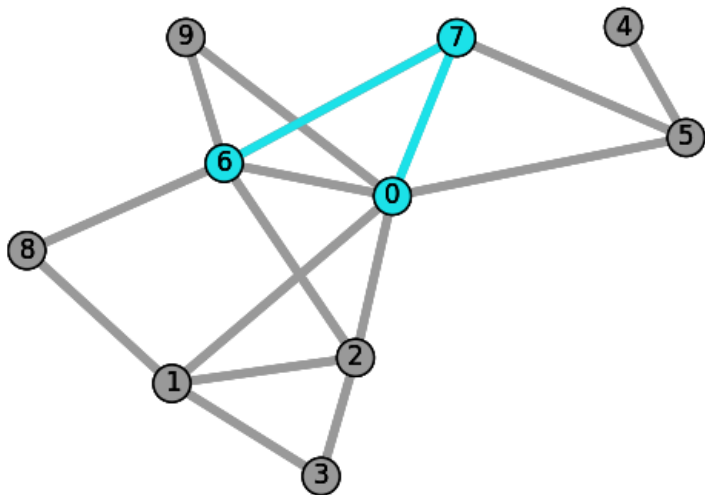
$$\text{TV}(x; n_{+1}) = jx(3) \quad x(2)j + jx(2) \quad x(6)j \\ + jx(6) \quad x(7)j + jx(7) \quad x(5)j + jx(5) \quad x(0)j$$

$$x_{n+1} = \text{prox}_{n_j E_j \text{TV}(\cdot; n_{+1})}(x_n \quad nL(n_{+1})r F(x_n))$$

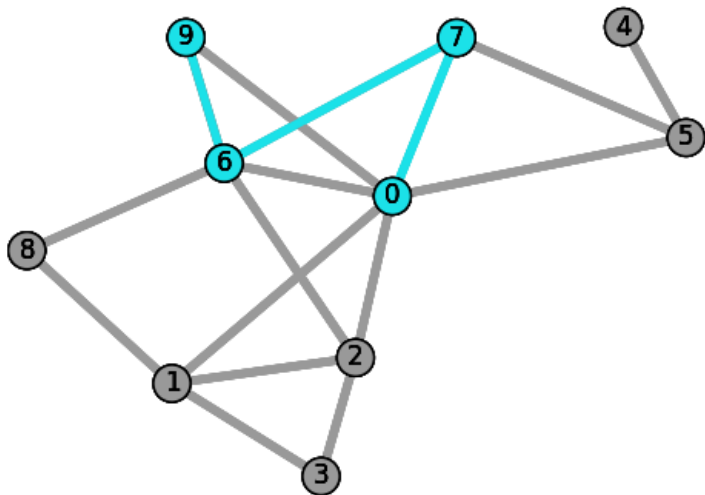
## Example : Snake



## Example : Snake



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## Example : Snake

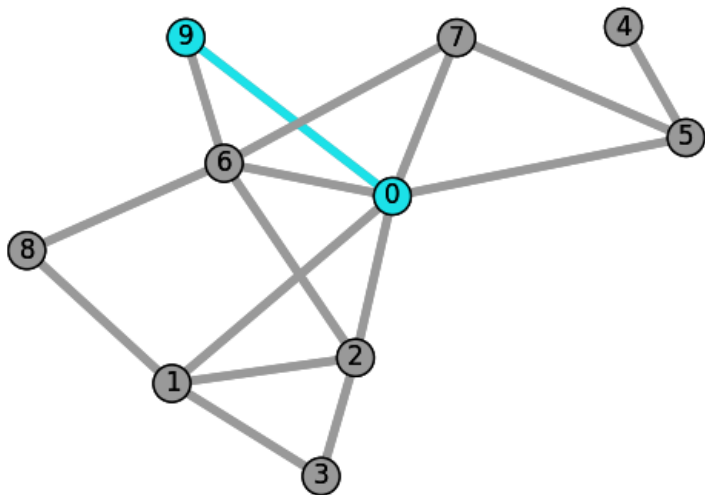


## Example : Snake

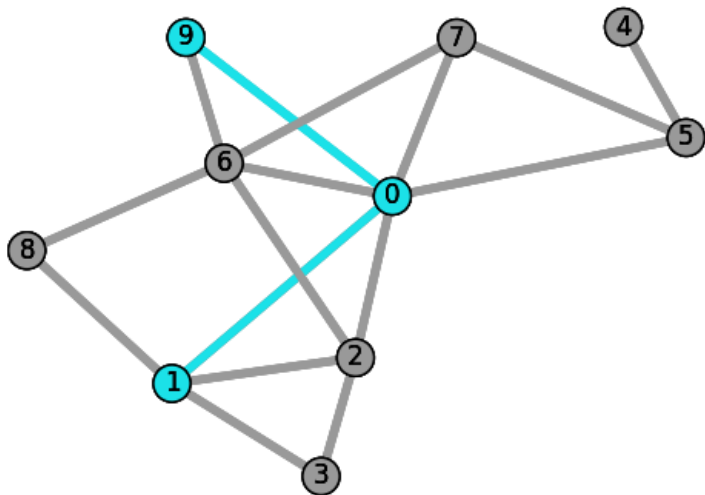
$$\text{TV}(x; n+2) = jx(0) \quad x(7)j + jx(7) \quad x(6)j + jx(6) \quad x(9)j$$

$$x_{n+2} = \text{prox}_{n+1} E_j \text{TV}(\cdot; n+2) (x_{n+1} \quad n+1 L(\cdot; n+2) \Gamma F(x_{n+1}))$$

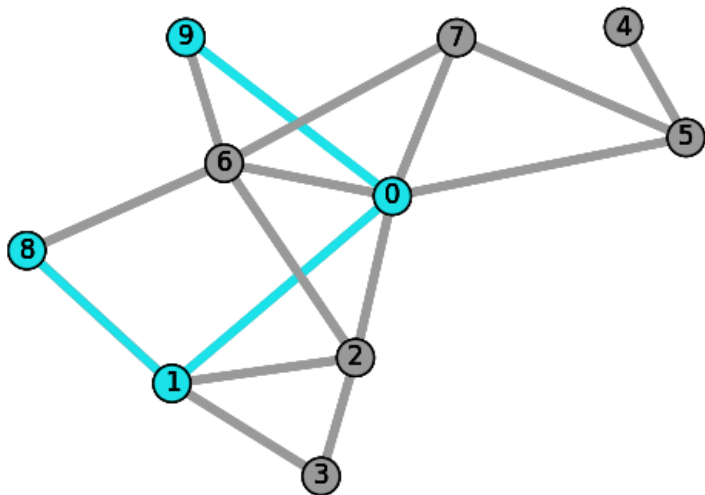
## Example : Snake



## Example : Snake



## Example : Snake



# Convergence of Snake algorithm

Snake is no longer an instance of the stochastic proximal gradient algorithm.

**Theorem [SBH'17]** : If  $\alpha_n \neq 0$ ,  $x_n \rightarrow x^*$  where  $x^* \in \arg \min_{x \in \mathbb{R}^V} F(x) + \text{TV}(x)$  a.s.

**Proof:**

- |  $E(\text{TV}(x; G)) = \frac{E\|J\|}{L} \text{TV}(x; G)$
- | **Convergence of a Generalized Stochastic Proximal Gradient Algorithm**

# Illustration: Online Regularization

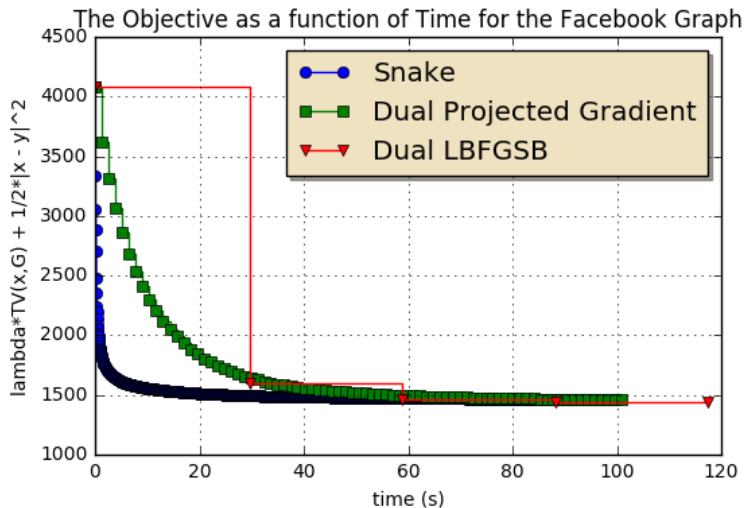


Figure 2: Snake: Trend Filtering over Facebook Graph [Leskovec *et al.*'16]

# Structured Regularizations over Graphs

## Other versions

$$\min_{x \in \mathbb{R}^V} F(x) + R(x)$$

where





$$R(x) = \sum_{i,j \in E} f_{ij}(x(i); x(j))$$

with  $f_{ij}$  symmetric convex.

## Examples

- | Weighted TV regularization, Laplacian regularization, Weighted/Normalized Laplacian regularization (**DCT**)
- |  $F(x) = \sum_{i \in V} (f(x; \cdot))$  or  $\sum_{i \in V} f_i(x(i))$

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A constant step Forward-Backward algorithm involving  
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